St Anne's C of E Primary School Curriculum Plan

Subject: Art and Design

Year: 3

Term: Autumn

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Unit: Growing Artists- drawing



Vocabulary	Knowledge	Understanding	Skills
	Children will know (that)	Children will understand (that)	Children will be able to
 geometric-A regular shape with angles and straight lines. abstract-Art where the subject doesn't necessarily look like it does in real life. arrangement, object, form organic- irregular, natural objects. botanical art- to depict whole or part of plants in a visually pleasing, scientifically accurate way. composition- putting different elements together in a pleasing way. expressive, gestural 	 Form- Three dimensional forms are either organic (natural) or geometric (mathematical shapes, like a cube). Line- Using different tools or using the same tool in different ways can create different types of lines. Pattern- Surface rubbings can be used to add or make patterns. Texture- Texture in an artwork can be real (what the surface actually feels like) or a surface can be made to appear textured. Tone- That 'tone' in art means 'light and dark'. Shading helps make drawn objects look realistic. 	How to use simple shapes to draw objects. How to create tone in drawing by shading. How texture can be created and used to make art. Composition and scale can be used to create abstract drawings. How artists use shape in drawings.	Generating ideas Generate ideas from a range of stimuli and carry out simple research and evaluation as part of the making process. Sketchbook Use sketchbooks for a wider range of purposes, for example recording things using drawing and annotations, planning and taking next steps in a making process. Making skills Confidently use of a range of materials and tools, selecting and using these appropriately with more independence.

frottage-creating a rubbing of a	Some basic rules for shading when	Use hands and tools confidently to
textured surface using a pencil or	drawing, eg shade in one direction,	cut, shape and join materials for a
other drawing material	blending tones smoothly and with	purpose.
	no gaps.	
blend, grip, light,dark, line,		Develop direct observation, for
pressure, rubbing, scale, shading,	Shading is used to create different	example by using tonal shading
shape, smooth, surface, tear,	tones in an artwork and can include	and starting to apply an
texture, tone, tool, even	hatching, cross-hatching, scribbling	understanding of shape to
	and stippling.	communicate form and proportion.
viewfinder-A frame that helps to		
focus on a specific part of an		Knowledge of the artist
artwork or scene for drawing.		Discuss how artists produced art in
		the past and understand the
magnified, frame		influence and impact of their
		methods and styles on art today,
		using their own experiences and historical evidence
		historical evidence
		Evaluating and analysing
		Discuss and begin to interpret
		meaning and purpose of artwork,
		understanding how artists can use
		art to communicate.

St Anne's C of E Primary School Curriculum Plan

Subject: Art and design

Year: 3

Term: Spring

Unit: Fabric of nature- Craft and design



Vocabulary	Knowledge	Understanding	Skills
	Children will know (that)	Children will understand (that)	Children will be able to
rainforest	Shape- How to use basic shapes to form more complex shapes and patterns.	What a mood board is, why it is used and how to make one	Generating ideas Generate ideas from a range of stimuli, using research and
inspiration imagery	Pattern - Patterns can be irregular and change in ways you wouldn't expect.	How to recognise a theme and develop colour palettes using selected imagery and drawings.	evaluation of techniques to develop their ideas and plan more purposefully for an outcome.
colour palette mood board- is used by designers	The starting point for a repeating pattern is called a motif, and a motif can be arranged in different	The technique of batik.	Sketchbook Use sketchbooks for a wider range of purposes, for example, recording
to give an overview or feel for the theme of a design, whether this is for something like an interior, a	ways to make varied patterns. Texture- How to use texture more	How to select imagery and use it as inspiration for a design project.	things using drawing and annotations, planning and taking the next steps in a making process.
fashion collection or fabric design. It will often contain collected images, patterns and colours that the designer will use to inspire their	purposely to achieve a specific effect or to replicate a natural surface.	How to draw small sections of one image to docs on colours and texture.	Making skills Select imagery and use it as inspiration for a design project.
new designs. Sometimes they can include words and examples of finished products depending on what the design is for.	Tone- Using lighter and darker tints and shades of a colour can create a 3D effect.	How to develop observational drawings into shapes and patterns for design.	To know how to make and produce a mood board.

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		How to transfer a design using a	Recognise a theme and develop
theme, design, designer, texture,	That a mood board is a visual	tracing method.	colour palettes using selected
develop,	collection which aims to convey a		imagery and drawings.
	general feeling or idea.	How to make a repeating pattern	
batik- is a method of dyeing cloth		tile.	Draw small sections of one image
and making it resistant using wax.	Artists can be inspired by what they		to show colours and texture.
Such fabrics originally come from	see and hear.	How to create a finished piece of	
Indonesia.	The base tool is a sade double a	batik using taught techniques	Develop observational drawings
	That control is needed when		into shapes and pattern for design.
pattern, repeat, repeating, organic,	drawing and painting to depict	Designers can make beautiful	Transfer a design value a trasing
symmetrical,	forms, such as showing an awareness of proportion and being	things to try and improve people's everyday lives.	Transfer a design using a tracing
aroft aroftanaroon industry	able to create 3D effects.	everyddy lives.	method.
craft, craftsperson, industry	able to create 3D effects.	How pattern designers work in the	Make a repeating pattern tile using
	That batik is a traditional fabric	creative industries and learning	cut and torn paper shapes.
	decoration technique that uses hot	how to create a repeating pattern.	cut and torn paper shapes.
	wax.	now to create a repeating pattern.	Use glue as an alternative batik
	Wux.	Fabric is printed by craftspeople,	technique to create patterns on
	Batik is a textile technique to	and on an industrial scale.	fabric.
	develop a pattern.		
			Use materials, like glue, in different
	Drawing can develop ideas for		ways depending on the desired
	pattern design,		effect.
	Different materials can be		Knowledge of the artist
	combined to create an effect.		Use subject vocabulary confidently
			to describe and compare creative
	Artists and designers sometimes		works.
	choose techniques based on the		
	time and money available to them.		Work as a professional designer
			does by collating ideas to generate
	Artists use drawing to plan ideas		a theme.
	for work in different media.		
			Evaluating and analysing
	Study some works by the artist and		Use more complex vocabulary
	craftsman William Morris		when discussing their own and
			others' art.
			Evaluate their work more regularly
			and independently during the
			planning and making process.

St Anne's C of E Primary School Curriculum Plan

Subject: Art and design

Year: 3

Term: Summer



Unit: Abstract shape- Sculpture and 3D



Vocabulary	Knowledge	Understanding	Skills
	Children will know (that)	Children will understand (that)	Children will be able to
Abstract Figurative	 Colour- Using light and dark colours next to each other creates contrast. Form- Three dimensional forms are either organic (natural) or geometric (mathematical shapes, like a cube). Form- Organic forms can be abstract. 	 How to join 2D shapes to make a 3D form. How to join larger pieces of materials, exploring what gives 3D shapes stability. How to shape card in different ways eg. rolling, folding and choose the best way to recreate a drawn idea. How to identify and draw negative 	Generating ideas Generate ideas from a range of stimuli and carry out simple research and evaluation as part of the making process. Making skills Join 2D shapes to make a 3D form. Join larger pieces of materials, exploring what gives 3D shapes stability.
found objects- ordinary objects that are found then created into art, such as household appliances, industrial equipment, or even seemingly random junk. sculptor, sculpture	Shape- Negative shapes show the space around and between objects. The definition of 'sculpture' and learn simple techniques for turning 2D card shapes into 3D structures.	spaces. How to plan a sculpture by drawing. How to choose materials to scale up an idea.	Shape card in different ways eg. rolling, folding and choose the best way to recreate a drawn idea. Identify and draw negative spaces. Plan a sculpture by drawing.

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ns in card eg.
g.
to a sculpture
ture.
e artist
splay artwork,
artists consider
he impact on
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nalysing
their ideas and
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th an
ne breadth of
d that there are
e art.
to interpret the
ose of artwork,
artists can use
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