## St Anne's C of E Primary School Curriculum Plan

## Subject: Maths

## Year: 3

Term: Autumn

## Unit: Number and place value

| Vocabulary | Knowledge | Understanding | Skills |
| :---: | :---: | :---: | :---: |
|  | Children will know (that) | Children will understand (that) | Children will be able to |
| Numbers to one thousand <br> Placeholder - a significant zero in the decimal representation of a number. <br> Increasing - becoming greater in size or amount <br> Decreasing - becoming smaller in size or amount <br> Ascending - increasing in size <br> Descending - decreasing in size <br> Multiple - a number that may be divided by another a certain number of times without a remainder. | - a three-digit number is made up of $100 \mathrm{~s}, 10 \mathrm{~s}$ and 1 s <br> - the place value of each digit in a three-digit number <br> - 10/100 more or less than a given number <br> - the symbols <, > and = <br> - when comparing numbers, they start from the hundreds digit and work their way to the ones <br> - the relationship between counting in $4 s$ and counting in 8s <br> Stem Sentences $\qquad$ is 10 more than $\qquad$ is 10 less than | - 100 ones make 1 hundred <br> - 10 tens make 1 hundred <br> - Pupils will understand that hundreds are bigger than tens and tens are bigger than ones. <br> - Pupils will understand the importance of 0 as a place holder | count from 0 in multiples of 4, 8, 50 and 100 <br> find 10 or 100 more or less than a given number read and write numbers up to 1000 in numerals and words compare and order numbers up to 1000 <br> use different representations to show the relationship between ones, tens and hundreds use place value charts to show the place value of each digit in a three-digit number complete number patterns with terms that are 1 more or less complete number patterns with terms that are 10 more or less complete number patterns with terms that are 100 more or less |

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Factor - a whole number that divides exactly into another number.

Rule - the given procedure to follow to continue a pattern

Roman Numerals - numerals invented by the ancient Romans which
use seven letters of the alphabet to represent numerical values.

Approximate - to estimate a number, amount or total

Rounding - to change a number to a more convenient value.

| [ is 100 more than |
| :---: |
| is 100 less than |
| There are $\qquad$ hundreds, $\qquad$ tens and $\qquad$ ones, the number is |
| The $\qquad$ means $\qquad$ ten(s) and the $\qquad$ means $\qquad$ one(s) |
| $\qquad$ is equal to $\qquad$ ten(s) plus $\qquad$ |

## St Anne's C of E Primary School Curriculum Plan

## Subject: Maths

## Year: 3

## Term: Autumn

## Unit: Addition and subtraction

| Vocabulary | Knowledge | Understanding | Skills |
| :---: | :---: | :---: | :---: |
|  | Children will know (that) | Children will understand (that) | Children will be able to |
| Addition <br> Add, more, and, make, sum, total, altogether <br> Double <br> Near double <br> Half, halve <br> One more, two more... ten more <br> Addends - the numbers added together to make the sum <br> Subtraction | - they can use their knowledge of number bonds to 10 to find complements to 100 , e.g. $7+3=10 \text { so }$ <br> - $70+30=100$ <br> - $97+3=100$ <br> - $77+23=100$ <br> - how to add and subtract numbers mentally, including: HTU+U, HTU+T and $\mathrm{HTU}+\mathrm{H}$ <br> - how to align the digits correctly in order to use column addition or subtraction. | - which digits are affected when adding ones to a 3 -digit number. <br> - how to regroup or rename ones for tens. <br> - how to use the inverse operation to solve missing number problems. <br> - the importance of the position of digits and their place value to add and subtract 2 and 3 -digit numbers. | - use concrete objects and pictorial representations to add and subtract. <br> - use prior knowledge of adding and subtracting ones and tens to adding and subtracting multiples of 100 . <br> - add multiples of 10 to a 3 -digit number with an exchange. |

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Take away, minus, fewer, less, difference between

## One less, two less... ten less

Minuend - a quantity or number from which another is to be subtracted

Subtrahend - a quantity or number to be subtracted from another.

## Equals

Is equal to, is the same as

## Number bonds

Number pair
Number facts
Part, part, whole

## Partition

## Recombine

## Missing number

Tens boundary / Hundreds
boundary
Commutative

- in column addition, the digits of the addends are added working from the lowest value digit (right) to the greatest value digit (left)
- if any column sums to ten or greater, then they must 'regroup'
- when subtracting, if there is an insufficient number of any unit to subtract in a given
- column, they must exchange from the column to the left.

The ones column represents
$\qquad$ one(s) minus $\qquad$ one(s) is equal to $\qquad$ one(s).

The ones column represents
$\qquad$ on
$\qquad$ one(s).

## Stem Sentences

Addend plus addend is equal to the sum
I know $\qquad$ plus $\qquad$ is equal
to ten, so I know $\qquad$ plus

- subtract multiples of 10 from a 3-digit number where I have to regroup.
- look for patterns to enable them to predict answers to calculations.



## St Anne's C of E Primary School Curriculum Plan

## Subject: Maths

## Year: 3

Term: Autumn/ Spring

| Subject: Maths | Year: 3 |  | erm: Autumn/ Spring |
| :---: | :---: | :---: | :---: |
|  | Unit: Multiplicat | on and division | 綏 |
| Vocabulary | Knowledge | Understanding | Skills |
|  | Children will know (that) | Children will understand (that) | Children will be able to |
| Multiplication <br> Multiply <br> Multiplied by <br> Groups of <br> Times <br> Repeated addition <br> Multiple - The result of multiplying a number by an integer (not by a fraction). | - the multiplication and division facts for the 3,4 and 8 multiplication tables. <br> - products that are in the two, four and eight times table share the same factors. <br> - any number multiplied by zero will have a product of zero. <br> - the divisibility rules for the two, four and eight times table. <br> Stem Sentences | - products in the four times table are double the products in the two times table. <br> - that products in the eight times table are double the products in the four times table. <br> - that the commutative property of multiplication will allow them to solve problems from the 5,10, 2, 4 and 8 times tables, e.g. if they know $7 \times 5$, they can find $5 \times 7$ even though they have not learnt the 7 times table. <br> - that they can use known division facts corresponding to the $5,10,2,4$ and 8 | - use arrays to show multiplication. <br> - use concrete resources and pictorial representations to show multiplication and division. <br> - use mental methods, e.g. partitioning to multiply two-digit numbers by one-digit numbers. <br> - use formal written methods to multiply two-digit numbers by one-digit numbers. |

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